Cloud Based Authorization Model Using Two Layer Encryption of Data

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Abstract: Cloud computing provides a service based on internet for several shared resources and system software across various environment. The major advantages of storing applications and documents in public cloud are lower cost through use of shared computing resources and no upfront infrastructure costs. Security and privacy represent major concerns in the adoption of cloud technologies for data storage as the network are open to many other users. Thus encryption with a fine grained access control is inevitable to enforce security in clouds. Several techniques implementing attribute based encryption for fine grained access control have been proposed. Under such approaches, the encryption technique creates a little bit overhead to the data owner and also the key management overhead is a little bit high in terms of computational complexity. Our proposed approach addresses these requirements and reduces the lack in encryption technique, the overhead of the key management by using efficient algorithms and protocols in the cloud computing two layer encryption environment.

Keywords: Cloud computing, attribute-based encryption, decentralised dynamic broadcast encryption, access control, group key management, fine grained access.

I. INTRODUCTION

Today cloud computing is used by many large and small organizations, either directly or indirectly. A cloud service enables users to share data in an economical and easy way. Cloud services can be divided into three categories: Infrastructure as a Service (IaaS), Platform as a Service (PaaS), and Software as a Service (SaaS). IaaS provides the user with virtual infrastructures, such as servers, routers, switches, and storage. PaaS provides the user with development environments where the user can create and run their own applications. SaaS provides the user with access to existing applications that operate in the cloud [1] [2].

Cloud computing has lots of beneficial characteristics such as agility, reduced cost, device and location independence, easier maintenance, multitenancy, performance, broad network access etc. Though the cloud computing have lots of benefits but still the security and privacy is a serious issue in delegating access control to the sensitive data in the cloud. A public cloud infrastructure is available to the public and is owned by a cloud service provider (CSP). In the public cloud deployment model, the CSP provides services and infrastructure to a number of clients.

Cloud computing requires the user to transfer their data to the CSP for their business as well as storage purposes. CSP's cannot be fully trusted too [3]. Even though data sounds to be a simple thing, it is the most important asset for a business organization. If sensitive data is disclosed to the public or any other competitors of organizations, serious consequences may follow. Thus when cloud is used, priority goes to ensure that the data is kept confidential and that not even the CSP has access to the data that is transferred to the cloud [4]. In public clouds, before uploading data to the clouds for sharing, the data owner will encrypt the data. By this method, the CSP will not be able to access the data. Along with this, in order to avoid unauthorized users from accessing the data, the encryption should be done taking into consideration the access control policies (ACPs) of the organization [5].

The attributes specified in the ACPs reveal private information. So they should also be protected. It also helps face insider threats. Other attribute based encryption as well as proxy re- encryption based methods where proposed earlier but they couldn't efficiently add or revoke users, attributes or policies. And in the broadcast encryption schema the centralized data owner is either involved once only, at the setup phase, in static schemes, or at any time a new user wants to join the system, in dynamic schemes [6]. The latter dynamic situation is the most realistic, but makes the data owner quite sensitive, for both security and availability. Our goal is to get rid of such a centralized system to reduce the overhead of the data owner. Other simple group key management techniques also lacked scalability as well as user attribute privacy. Recently proposed approach based on broadcast group key management address these issues [7].

We observe that, adding new users, revoking users and updating ACPs is performed by running the key generation algorithm again and thus producing a new key and public information. The key generation being done is the most computationally expensive operation in the scheme [7]. This is improvised in this paper by incorporating a newer version of the key management algorithm used. We also observed that the secret sharing protocol can be made more efficient by handling multiple

49

conditions at the same time. Otherwise the communication and computation costs will increase in proportion to the number of attributes.

The remainder of the paper is organized as follows: Section 2 introduces the related works. Section 3 gives an overview of the overall system that utilizes the decentralized dynamic broadcast encryption and fast group key management. Section 4 presents the basic building blocks of this system. Section 5 gives a detailed description of the proposed system. Section 6 presents the experimental results and section 7 concludes the paper and outlines future research directions.

II.   LITERATURE SURVEY

Many encryption techniques have been already proposed, that can achieve and provide security, prevent collusion attack and assure confidentiality of the data [8].

For fine grained access control of data, various models of access control exist such as Mandatory Access Control (MAC), Discretionary Access Control and Role Based Access Control. These are all identity based access control models because users and resources have unique names to identify them in all these models. These access control models are efficient in unchangeable systems where the set of users and services are known prior to. But nowadays users and resources are dynamic and ad-hoc. Also, the users can be identified by some attributes or features rather than identities that are predefined and fixed. Therefore the old approach of access control based on identity is not effective and access must be decided based on the attributes of the users. The access control technique must be flexible. Such access control techniques are called attribute based access control techniques. Attribute based access control grants access rights to users based on access control policies that are based on many attributes. The attributes can be either the attributes of the user or attributes of the resources. These attributes can be compared or cross checked against fixed values or against each other. This can also be called as relation based access control.

Attribute based encryption was first proposed by Amit Sahai and Brent Waters in 2005 [9]. It is actually a type of public key encryption in which the cipher text as well as the secret key of users is dependent upon attributes (E.g. age of a person, years of service of the user etc.). The authority of the system is responsible for generating keys for data owners and users for encryption and decryption of data. The list of attributes based on which the key is generated has to be predefined.

If any new users with new attributes are admitted to the system, authority has to redefine the attributes and regenerate the keys and re encrypt. The decryption of a cipher text should only be possible if the attributes of the cipher matches the attributes of the user's key. Mathew Piretti [10] introduced the attribute based system in a distributed environment and has shown that it is an efficient and effective solution for managing data in a large loosely coupled distributed system in a secure manner [9].

In applications that involve groups of users, group key management is an important area of research [11] [12]. In early days, a trusted key server was responsible of sharing keys to users based on some secrets [13] [14]. But in those approaches, ensuring forward and backward secrecy was a tedious process as it involved sending new key information. To remove these limitations, hierarchical key management schemes were introduced [15] [16]. But only the key size while rekeying is reduced but each user have to maintain redundant keys that are hierarchically organized.

Yongdong wu et al. proposed an interesting attribute based access technique that moved the computationally intensive operations to cloud servers and thus supported portable devices that have limited resources without any compromise on the security aspects [17]. This scheme encrypts multiple data to a single cipher text. But this system allows only one privilege level and so is not much suitable for access control to scalable media. But the decryption is sometimes slow at low end devices because of a modular exponentiation operation. An easy way to comply with the conference paper formatting requirements is to use this document as a template and simply type your text into it.

III.   OVERVIEW

In this section, an overview of our solution deals with moving to the decentralized dynamic broadcast scheme to store data over cloud with the dynamic changes of access control mechanism rights, that the authorized user with the valid key only able encrypt and decrypt the data that which stored in the untrusted cloud environment and to the problem of complexity in update operation of ACV - BGKM in outsourced data in cloud environment is presented. A detailed description is provided in section 5.

Fine grained attribute based access control of data with double encryption can be achieved simply by encrypting each of the subset of the data that confirms to the same set of policies with the symmetric key. This encryption process can be done while uploading to the cloud.

As shown in Fig. 1, the main steps of the scheme are identity token issuance, identity token registration and document management. This scheme consists of mainly four entities Data Owner, User, Cloud and the Identity Provider (IdP):

- Owner defines the access control policies (ACP) and uploads encrypted documents to the cloud.
- Cloud holds the encrypted data of the owner, public information indexed to the policy configurations.
- IdP is a trusted third party in cloud that issues identity tokens to the users based on the identity attributesconfirmed by the user. This has been done

based on a commitment scheme such as Pedersen commitment.

• User will register to the owner to get access to the encrypted data in the cloud after authentication.
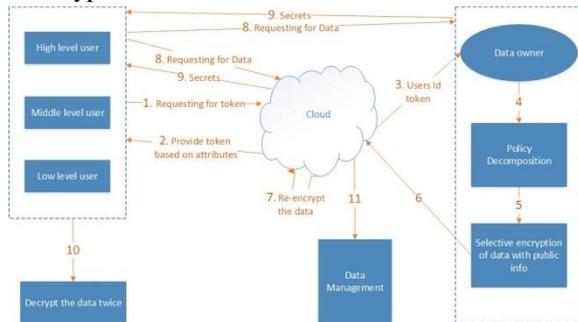

Fig. 1: Overall Architecture of the system

Fig. 2: Identity Token Issuance

Identity token issuance phase shown in Fig. 2 involves Identity token generation based on the Pedersen commitment scheme which is explained in section IV. Even if there is multiple identity providers the same format is maintained for generating identity token by all of them to ensure proper working of the system.
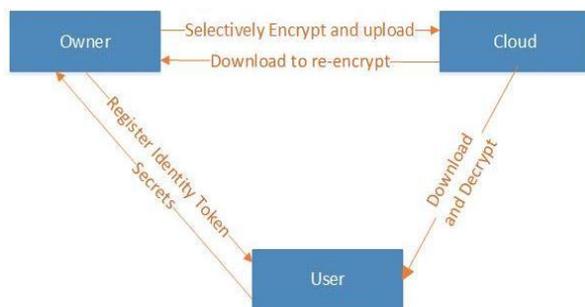

Fig. 3: Identity Token Registration and Secure upload of data

Identity tokens are provided by the user to the owner before accessing the documents from the cloud as shown in Fig. 3. Based on these data some secrets are generated and sent back to the user following the Aggregate EQ-OCBE protocol as explained in Section IV [20]. After this step FACV – BGKM algorithm is used for key management [25].

IV. FUNDAMENTALS

In this section we first introduce Decentralized dynamic broadcast encryption, Pedersen commitment; oblivious commitment based envelope protocol which forms the basis of this work.

A. Decentralized Dynamic Broadcast Encryption
A broadcast encryption system generally involves three kinds of entities: the group manager that deals with the membership, the encryptor who encrypts the data to the registered users according to a specific policy (the target

set), and the users that decrypt the data if they are authorized by the policy. In this, we go a step further in the decentralization process, by removing the group manager: the initial setup of the group, as well as the addition of further members to the system, do not require any central authority .Our construction makes black-box use of well-known primitives and can be considered as an extension to the subset-cover framework. It allows for efficient concrete instantiations, with parameter sizes that match those of the subset-cover constructions, while at the same time achieving the highest security level in the standard model under the DDH assumption [6].

B. Commitment Scheme – Pedersen Commitment
Pedersen commitment scheme is a computationally binding and unconditionally hiding commitment scheme introduced in [18] based on the discrete logarithm problem. The steps of Pedersen commitment are Setup, Commit and Open are demonstrated below

1) Setup:
   a) The Trusted Third party T chooses a finite cyclic group G of large prime order p.
   b) It generates two generators g and h.
   c) Finally T publishes (G, p, g ,h)
2) Commit:
   a) To commit a value $x \in IF_p$ of p elements.
   b) Choose $r \in IF_p$ at random.
   c) Commitment $c = g^x h^r$, $c \in G$.
3) Open:
   a) Shows the values of x and r.
   b) Verifier checks $c = g^x h^r$.

C. Oblivious Commitment Based Envelope(OCBE) Protocol
Oblivious commitment based envelope (OCBE) protocols proposed by Li and Li [19] ensure obliviousness in transferring secrets to authorized users. This protocol is built on top of the Pedersen commitment scheme. It is a Diffie-Hellman like protocol that will allow the user to get the original data if and only if committed value of the user matches the value specified by the owner of the data.

The traditional EQ-OCBE (Equality OCBE) protocol is used in [7]. But the efficiency issue of EQ-OCBE protocol can be addressed by incorporating Aggregate EQ-OCBE protocol into this system [19]. This will work when several equality conditions are to be satisfied without increasing the cost of computation. For e.g., "Give access to a subdocument if you are a doctor of Trust Hospital in USA". Traditional EQ-OCBE protocol can also be used by applying it many times.

But this approach will consume more bandwidth and will require more communication. Say, if there are n equality conditions to be satisfied in order to access a data section, the number of messages sent in between the owner and the user and cost of computation will increase n times. The more expensive exponentiation operations are replaced by less costly addition and multiplication operations. The simple aggregate EQ-OCBE protocol is illustrated in Fig 4.
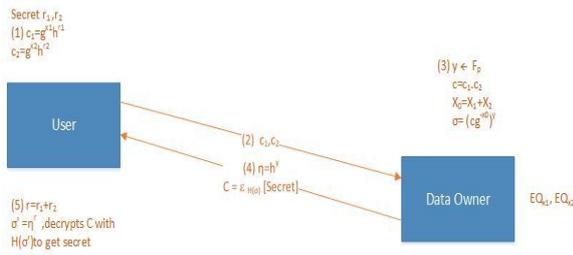
Fig. 4: Aggregate EQ-OCBE protocol

But collision may arise in the simple aggregate EQ-OCBE protocol. To avoid it hashing is introduced to aggregate EQ-OCBE which is illustrated in Fig 5.
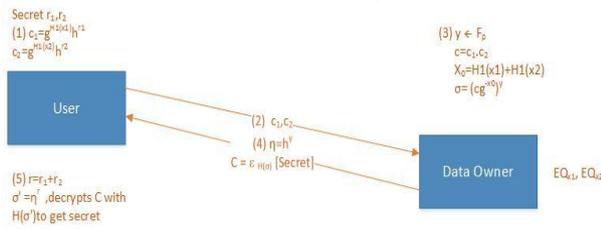

Fig. 5: Aggregate EQ-OCBE protocol with hashing

D. Broadcast Group Key Management

In this section, the requirements of an efficient group key management scheme are listed and then an overview of the BGKM scheme used in this system is presented. Challel and Seba [21] observed and listed certain requirements for an efficient GKM scheme such as minimal trust, key hiding, key independence, collusion resistance, forward and backward secrecy, low bandwidth overhead, ease of maintenance and minimal storage requirements with acceptable computational costs.

The Access Control Vector Broadcast Group Key (ACV-BGKM) scheme makes rekeying a one-off function [22] [23] [24]. A single broadcast is only needed for the rekey operation without the need of any secure channels. Here the private key is not given directly to the users; instead, secrets are combined with the public information to get the private keys [9]. But the update operation is quite expensive in ACV-BGKM.

Fast ACV-BGKM is an extension of ACV-BGKM that minimizes the computational cost of update operations [25]. Pre- computation can be used to improve the efficiency of this scheme. It follows a baby-step-giant-step (BSGS) rekeying method. But there is no need to run the complete key generation step again for updating new users or policies. FACV-BGKM only takes O (n) time when compared to the O (n3) of ACV-BGKM for the key generation phase [25]. Thus the key generation computation cost is minimized to minimize the overall cost of ACV-BGKM scheme to form the FACV-BGKM scheme.

V. PROPOSED SCHEME

Here, we propose a system based on attribute based encryption in clouds that is more efficient by utilizing aggregate EQ-OCBE protocol and FACV – BGKM.

A. Fast ACV-BGKM

For sharing the secrets with the users, the existing system used the basic EQ-OCBE protocol. But it lacked the capacity to handle multiple equalities efficiently. This is overcome in our approach by using Aggregate EQ-OCBE protocol which is explained in Section IV.

In FACV-BGKM, the parameter generation phase is the same as that in ACV-BGKM [25]. But along with the number of users N, a random value M N is added and is selected as N. An index I is assigned to each of the user uniformly at random (1≤i≤N) to each of the n currently registered users. Along with that, the conditional subscription secrets are also assigned. The remaining N-n pre-computed secrets are used for rekeying when new users join the group. For key generation an N × (N+M) finite field matrix A is created for i based on equation 1.

$$a_{i,j} = \begin{cases} 1 & \text{if } i = j \\ 0 & \text{if } 1 \le j \le N \text{ and } i \neq 1 \\ H(si||zj) & \text{if } N < j \le N + M \end{cases} \quad (1)$$

Next step is to calculate a null space of A and select a vector Y from the null space. And store the other basis vectors and mark Y as used. Then a (N+M) dimensional finite field vector X is calculated based on equation 2. The public information is the same as ACV-BGKM scheme that comprises of X and the z values for each user.

$$X = (\sum_{t=1}^{m} K. e_T^t) + Y \quad (2)$$

For deriving the key, a user who knows his own index i and his identity token has to derive the (N+M) dimensional row vector which is a row of matrix A. The key can be derived by equation 3.

$$K = vi. X \quad (3)$$

The main advantage of this approach comes during the update phase. Whenever a new user joins, a new index 'i' is chosen from the list of unused indexes and a new identity token is provided to him based on the identity attributes of that user. Equation 2 is used once more with a new key in order to compute a new X value. Also, if a user leaves the organization, a new key is chosen and the X value is recomputed. New Y can also be used from the null space of matrix A. So only the concerned public information has to be updated with the new X value and the new key can be used to selectively re-encrypt the documents. So there is no need to run the key generation phase entirely like in ACV-BGKM.

VI. RESULTS

The use of aggregate EQ-OCBE protocol reduced the time complexity for transferring the secrets between the owner and user. Execution of EQ-OCBE protocol for each equality condition was an overhead. The overhead is removed by using Aggregate EQ-OCBE protocol, which is required to run only once for all the equality conditions.

The use of FACV-BGKM scheme reduced the time complexity of key generation during new user addition or user revocation from O (n3) to O (n) [25]. It has been

proven that this scheme is key hiding as well as forward and backward key protecting. Traitor detection and audit logging enhanced the security of the system by providing added protection.

VII.   CONCUSION AND FUTURE WORK

Cloud computing services have introduced a modern trend of outsourcing the data storage and manipulation functions to third party cloud service providers. But, serious security issues may arise due to the same. We have proposed an extension to the ACV-BGKM scheme for attribute based fine grained access control with better user addition and revocation computations, better evaluation of expressive access control policies and security. FACV-BGKM scheme attains better computational complexity at the expense of higher space complexity and pre-computation. When the data is encrypted and stored in clouds, searching for a keyword and retrieving only those files is a difficult problem. Thus privacy preserving querying remains an open problem.

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